

Student Debugging Checklist

A **bug** is an error in your code that stops the program from working or makes the program work incorrectly. **Debugging** is the process of finding and fixing the bug!

If there is an error message:

- **G** Read the message:
 - □ What is the line number? _____
 - □ What does the message say is wrong?
- □ Find the line number and use clues from the message to fix it.
- □ Hit the run button to see if you fixed it.
- □ If you get an error message, try again.

If the program isn't working correctly:

- □ What is not working?
- □ Find the code related to the part that is not working
- Check:
 - □ Is everything spelled correctly?
 - □ Is the capitalization correct? (Most words in python are lower-case.)
 - □ Is a quote or parenthesis missing? (They always come in pairs.)
 - □ Are the colors of your words, numbers, and variables correct?
 - □ Are all your commands in the right order?
 - Did you name your object (sprites and shapes)?
 - Did you use the correct sprite's name in your commands?
 - □ Is it indented correctly?
 - If you still can't find the bug, click the reset button
 Note: This will reset the default code so you can start fresh. You will still have all your work from past activities, but you will lose the code from this page.